

..DID: 16413
..TXT: PSC NO: 1 ELECTRICITY LEAF: 11
COMPANY: VILLAGE OF SILVER SPRINGS REVISION: 1
INITIAL EFFECTIVE DATE: 10/01/01 SUPERSEDING REVISION: 0
STAMPS:
RECEIVED: 08/15/01 STATUS: Effective EFFECTIVE: 10/01/01

SERVICE CLASSIFICATION NO. 4 (CONT'D)
Private Outdoor Lighting

PURCHASED POWER ADJUSTMENT:

The charges set forth in this service classification shall be subject to a purchased power adjustment as explained in Rule IX of the NYMPA generic tariff.

SPECIAL PROVISIONS:

- A. The Village will furnish, install, own, operate and maintain a photo-electrically controlled luminaire complete with suitable pipe bracket.
- B. The lighting unit will be installed only on private property owned or leased by the customer. The customer will furnish the necessary pole or other support, except as hereinafter provided, and the necessary wiring to connect the unit on the line side of the customer's meter. The Village reserves the right to require a mounting height which will provide proper light distribution from the unit. Where a Village-owned pole is appropriately located on premises owned or leased by the customer, the Village may waive the requirement that the support be furnished by the customer, and it may install the unit on the Village owned pole.
- C. Upon request of the customer, the Village will change the location of the lighting unit, providing a proper support is furnished and the customer agrees to pay the Village for the cost incurred in making such change.
- D. Lighting service will be provided every night and all night during the hours between sunset and sunrise, aggregating about 4000 hours per year, unless prevented by accidents or other causes beyond the control of the Village.
- E. The customer shall notify the Village whenever the lamp shall become extinguished or out of service for any reason and the Village shall replace the lamp and/or make the necessary repairs with reasonable promptness.

Issued by: Betty Harder, Village Clerk/Treasurer, 43 N. Main St., Silver Springs, NY 14550